***In the Second Iteration our group plans are:***

* ***Revise the previously submitted 2 full use case descriptions. (If we did not get full marks)***
* ***Revise Domain Model. (If we did not get full marks)***
* ***Get ready with the fully Dressed Use case descriptions. ("Choose Display Options" and "Choose Player Settings",)***
* ***2 sequence diagrams which will match the dressed use case.***
* ***We will analyze and draw overall class diagram.***
* ***Lastly, we will make a working gameboard for the minor Release based on the use case and domain model.***
* ***We will also plan for the 3rd iteration.***

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| ***Activity*** | ***Member responsible*** | ***Review*** | ***Complete by*** | ***Depends on task*** |
| ***New Use Case description 1*** | ***All*** | ***18/02/2020*** | ***18/02/2020*** |  |
| ***New Use Case Description 2*** | ***All*** | ***18/02/2020*** | ***18/02/2020*** |  |
| ***New Sequence Diagram 1*** | ***All*** | ***18/02/2020*** | ***18/02/2020*** |  |
| ***New Sequence Diagram 2*** | ***All*** | ***19/02/2020*** | ***19/02/2020*** |  |
| ***Logical Architecture Diagram*** | ***All*** | ***19/02/2020*** | ***19/02/2020*** |  |
| ***Minor Release*** | ***All*** | ***19/02/2020*** | ***25/02/2020*** | ***1,2,3,4*** |
| ***Revised Case*** | ***All*** | ***Will see when we get feed back*** | ***Will see when we get feed back*** | ***Wait for feed back*** |
| ***Week1 Review*** | ***All*** |  |  |  |
| ***Week2 Review*** | ***All*** |  |  |  |